

Lac St-Louis Indoor Tournament Rules

Revised on March 25th 2011

ORGANIZING COMMITTEE: The organizing committee will be responsible for all matters pertaining to the organizing and conduct of the soccer tournament. In the case of a question concerning the interpretation of these rules, the committee's decision will be final.

REGISTRATION: Players listed on a team roster must be registered with the same club. NO TRIAL (JE) OR GUEST (JI) PLAYERS PERMITTED. A Quebec Soccer Federation 2010 passport must be presented (official provincial player cards for out-of-Québec members). **2011 PASSPORTS CANNOT BE USED AS IDENTIFICATION FOR THIS TOURNAMENT** Coaches must also provide a passport at registration. Each team must have a registered coach in attendance for each game.

ELIGIBILITY:

- U-9 born in 2002
- U-10 born in 2001
- U-11 born in 2000
- U-12 born in 1999
- U-13 born in 1998
- U-14 born in 1997
- U-15 born in 1996
- U-16 born in 1995
- U-17 born in 1994
- U-18 born in 1993
- Senior born 1992 or before

The tournament committee holds the right to merge some categories &/or calibres if there are not enough teams registered.

TOURNAMENT STRUCTURE AND FORMAT: Each team will play a minimum of three games. The games will be 40 minutes in length (if possible) *with teams changing ends after 20 minutes. There is no rest period between halves.* The three round robin games will be followed by a final game (in some cases a semi-final game may be required). It is possible that games can be scheduled between 23:00 (Friday) and 08:00 (Saturday). If a game is delayed for any reason, it must be concluded 5 minutes before the next start time game. Games may be cancelled due to circumstances beyond our control.

All games are to be played 7 vs. 7 (6 players and 1 goalie). Each team in the competition may register and dress 16 players maximum. Each team needs a minimum of 4 players and 1 goalie to play the game. No formal warm-up time is allotted.

All players and coaches must be registered with their local club and with their regional association or provincial federation (winter 2010). **Valid 2010 passports**, all game sheets printed from PTS-tournoi and a travel permit (for teams traveling outside the Lac St-Louis region), must be presented NO LATER THAN ONE HOUR prior to the first game of the team.

PLAYING EQUIPMENT: U-9 to U-13 games shall be played with a size 4 ball and U-14 to U-18 games shall be played with a size 5 ball. Players shall wear running shoes or FIFA approved soccer footwear. FIFA approved shin guards are mandatory.

Players from the same team shall wear uniforms of the same colour (except goalie) with numbers on the uniforms which must coincide with those on the game sheet. In case of clash of colours between two teams on the field of play, the team designated as the visiting team must change into jerseys of a different colour. * **Note: teams should bring jerseys of an alternate colour.**

EJECTIONS AND SUSPENSIONS: A player receiving a red card *or team official being sent from the field of play for misbehavior* will automatically be suspended from the team's next game in the tournament. Players receiving a total of three yellow cards during the tournament will be suspended from their next game in the tournament. Further disciplinary action may be taken by the tournament committee.

PROTESTS: During the tournament, no protests will be accepted.

REPORTING FOR GAMES: The teams should arrive 30 minutes before their game start time. If a team is not ready to play, 5 minutes after the scheduled start time, the game will be forfeited to the opposing team by a score of 3-0.

INJURED PLAYERS: In the case of an injured player, where play is stopped and team personnel assistance is required on the field of play, the injured player must leave the field of play with the exception of the goalkeeper. The injured player may be immediately replaced by another player and allowed to come back at the next allowable substitution. All players with a bleeding injury must leave the field, including the goalkeeper.

TOURNAMENT STANDINGS: The tournament will be played according to the schedule provided to each team. The winner of a group within a category will be determined using the following points:

- Win = 3 points
- Tie = 1 point
- Loss = 0 point

Qualifying play standings will be determined by the following criteria taken in the order listed as far as necessary:

- A. The greatest number of points awarded;
- B. The winner of the game between teams having an equal number of points (apply only when two teams are concerned);
- C. Goal difference (goals for, minus goals against);
- D. The greatest number of games won;
- E. The least number of goals against.

TIE-BREAKING / OVERTIME: No overtime will be played. In the event of a tie at the end of regulation time in semi-finals and final games, the game will go straight to *kicks from the penalty mark* as follows:

- Each team will take three (3) kicks *from the penalty mark* in accordance with FIFA rules;
- If the score still remains tied, each team will alternately take one *kick from the penalty mark*. This process to be repeated until a result is obtained.

SPECIFIC RULES

All games will be played according to FIFA rules, with the following exceptions:

DURATION OF GAME: 2 x 20 minutes (if possible). **Games must finish 5 minutes before the next scheduled start time game.** No formal warm-up time is allotted. A horn will sound

indicating to the referees that time has lapsed. The referee will immediately blow the whistle to indicate the end of the game unless there is an infraction resulting in a penalty kick at that moment or a penalty kick is in process when the horn sounds – the PK must proceed according to FIFA.

BALL OUT OF BOUNDS: Throw-ins at side line. Ball out of bounds at either goal line will result in either a goal kick or corner kick depending on which team last touched the ball.

OFFSIDE: There will be no off-side in the game.

GOAL: All field players, including the goalkeeper, may score from anywhere on the field with the following exceptions: you cannot score directly from a kick-off, indirect kick or throw-in from out of bounds. Goalkeepers cannot score by throwing the ball directly into their opponents net.

DIRECT AND INDIRECT FREE KICKS: Opposing players must be 18 feet (6 yards) from the ball in all situations. Outstretched legs into the 18 feet (6 yards) area are considered encroachment and may result in a caution. Ball coming into contact with any part of the building structure while in play will result in a direct free kick for the opposite team under the spot where the ball hit the structure. If the ball hits the building structure within the penalty area either a goal kick or corner-kick will be awarded depending on which team last touched the ball.

GOAL-KICK: FIFA rules will apply.

CORNER-KICK: Corner-kicks are direct.

PASS-BACK: Pass-back rules to the keeper are in effect.

SUBSTITUTIONS: Substitutions are unlimited and may take place at any time including “on the fly” in all divisions. However, players must substitute within 1 meter of their bench area. An illegal substitution will result in an indirect free kick where the ball was last played and for persistent infringements of the law, a caution may be given. *The referee is NOT obliged to stop play for substitutions or delay restart of the game while substitutions are being made.*

YELLOW CARD: When a team receives a yellow card, they still play with a full line-up.

RED CARD: All players receiving a red card or coaches that have been ejected will have to leave the field immediately for the rest of the game. The team of the player receiving the red card will play one man short for 10 minutes.

SCHEDULE: No request of schedule changes will be accepted.

COOLING OFF PERIOD: Referees may, without prior warning, send a player off the field of play for a fixed period of 5 minutes. Players sent off may be replaced by another eligible player. The referee has the option not to administer a caution.

GENERAL: During the course of the tournament, it may be deemed necessary by the tournament committee to amend the rules and regulations pertaining to the competition. All coaches and referees will be notified of any changes that may arise. All coaches must make their players aware of the RULES.