



RULES AND REGULATIONS – CLUBS (A)

(COMPETITIVE - REV. 2011-02-17)



All games will be played in accordance with FIFA rules, FSQ rules and as modified by the following rules and regulations of the League.

A defaulted game leads to 3-0 score (or the score stands – the better of the two for the winning team) and a 1-point loss from the standings.

A forfeited game leads to a 5-0 score (or the score stands – the better of the two for the winning team) and a 4-point loss from the standings.

Any forfeited games might lead to team disqualification from the Cup Games.

A-1 TEAM ENTRIES / WITHDRAWALS

- a) Team entries ("A" and "AA") will be received by the Youth League on or before the date specified by the Committee. Failure to meet the deadline is subject to a fine of **\$150**. Clubs must:
 - specify their teams consisting of male players (classified "M") and of female players (classified "F") – no mixed teams will be accepted;
 - ensure a competitive reserve team of equal or immediately lower category for all "AA" teams registered (FSQ Règles de fonctionnement art. 40.2) – only one "AA" team per category/age group;
 - take note that 2 or more "A" teams will not be permitted without registering a "AA" team of that same category/age group;
 - announce their official Club uniform colours, identify their home fields and field availability from May 1st to Sept 24th and list known team blackout dates – one blackout period of no more than 5 consecutive days per team (subject to restrictions previously stated by the Committee).
- b) Should any team withdraw or be expelled from the League during the season its record shall be expunged and they will be subject to a **\$400** fine. All penalties issued to players and coaches will remain in effect, according to LSL, FSQ, CSA & FIFA rules.

A-2 FEES

- a) Team Entry Fees will be set by the League and must be paid no later than 30 days after billing.
 - b) Referees' Fees must be paid to the Region by June 30th each year.
- Note:** All cheques are to be made payable to: A.R.S. LAC ST-LOUIS.

A-3 DIVISIONS CREATION

- a) The formation of divisions will be made following standards set by the Youth League Committee (forecast issued by late December of each year).
 - AA is Inter-regional as per FSQ Zones (FSQ R.F. section 41 – ligue AA)
 - A is Regional
 - L is Local
- b) The current rule on promotion and relegation between "A" & "AA" teams within an age category from the previous year's standings will be applied. Any exemption request will be subject to analysis and final approval by the Youth League Committee.
- c) In instances of promotion when clubs already have teams in "AA", the next highest placed team will be promoted instead or a playoff game between the relegated "AA" team and the promoted "A" will be scheduled. Refusal to be promoted or to play a playoff game will result in a **\$400** fine.

A-4 CLUB COLOURS

- a) At the time of registration, all teams shall declare their official club jersey, shorts and sock colours. A colour picture of the front & the back of the uniform must be included with the registration.
- b) All teams must carry a numbered jersey of an alternate colour to every game.
- c) Jerseys must be numbered
 - I. numbers must be at least 6" high on the back
 - II. numbers must be clear & distinctive
 - III. each jersey worn by team members during a game must have a unique number



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- d) The home team must wear their declared colours, failing which a **\$150** fine will be levied.
- e) If there is a conflict the visiting team must change.
- f) There will be a fine of **\$150** if the visiting team does not have alternates. The game will be rescheduled should the referee deem the game not playable.

A-5 PLAYERS' AGE GROUPS

Age groups shall be those adopted by the Fédération de Soccer du Québec as follows:

| Age Groups Eligibility | | |
|------------------------|--------------|-----------|
| U 09 | born in 2002 | 7 a-side |
| U 10 | born in 2001 | 7 a-side |
| U 11 | born in 2000 | 11 a-side |
| U 12 | born in 1999 | 11 a-side |
| U 13 | born in 1998 | 11 a-side |
| U 14 | born in 1997 | 11 a-side |
| U 15 | born in 1996 | 11 a-side |
| U 16 | born in 1995 | 11 a-side |
| U 17 | born in 1993 | 11 a-side |
| U 18 | born in 1993 | 11 a-side |

A-6 PLAYER REGISTRATION

- a) Player registration shall be in accordance with the FSQ "règles de fonctionnement" (section 1) or as modified by Lac St. Louis Region.
- b) By the last Friday before the beginning of the season, the player list with 10/14 names minimum must be entered onto PTS (FSQ art. 40.4). Failure to comply will lead to a fine of **\$10** per player missing per week. A maximum of 20 players per team may be registered on regional competitive passports for 7-a-sides teams. A maximum of 25 players per team may be registered on regional competitive passports for 11-a-side teams. In addition, each team must register a regionally affiliated passported coach holding the minimum required certification as stated by the FSQ.
- c) All reserve players must carry a regional passport. Failure to comply will result in a **3-0** defaulted game and a fine of **\$25**.
- d) Any player suspended by a club or by the region for administrative reasons should not be able to affiliate with another club while the suspension is in force (rev. 16-Feb-11, Presidents' meeting).
- e) Any team who plays a suspended player will default their game by a score of 3-0 and have 1 point removed from their standings (rev. 16-Feb-11, Presidents' meeting).

A-7 USE OF PLAYERS

- a) Team to team in the same Club:
 - i. A player may play up one category (as indicated by year of birth), one class or one division (not group) above his/her own affiliation.
 - ii. Clubs with more than one team in the same division or group may not have any movement of players between the teams.
 - iii. Only registered regional competitive players may be called up as a reserve an unlimited number of games for any higher level eligible team (A → AA: AA → AAA)(FSQ art. 40.37). An unlimited number of reserve players may be used at any one game paying attention not to exceed the maximum of 4 muted players per game (C7/11-4b).
 - iv. Only a non-muted registered regional recreational player ("L") may be called up as a reserve for 4 Youth League games only (all teams combined). No muted recreational player can be used as a reserve.
 - v. Trial players are not permitted.



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- vi. Player call-down (FSQ art. 35.9):
- Exclusive to U14AAA to U17AAA playing U14AA to U17AA:
 - All the while respecting the rules set by the FSQ, a club is master of its membership and can do as it sees fit.
 - A player must wait 7 days from his/her last game before playing with a lower class team (AAA → AA).
 - A player cannot play more than 6 games at the lower class during the same championship.
 - Every 11 a-side team must register a minimum of 14 players. A maximum of 25 regular players (J-) are permitted.
 - A maximum of 6 players from a higher class may be used during the same championship.
 - No more than 2 players at a time may play down in the same game.
- vii. Failure to comply with rules A-7 a (i – vi) will result in a **\$25** fine and a forfeited game with a score of **5-0** and a 4-point deduction from the standings (-4). Additional offences by the same team will be dealt with by the Youth League Committee and could lead to further sanctions.
- viii. All competitive players must be rostered as regular players ("J-" on PTS-ligue). Permanent rosters are fixed at July 15th – only NEW affiliations may be added thereafter.
- b) Player movement Club to Club:
- i. Teams registered by member Clubs of the Lac St-Louis Youth League must be made up entirely of players who have played with the said Club the previous year.
 - ii. Within the ARS Lac St-Louis, "transfer" fees ("frais de préformation") may be charged for a player seeking a change of club for the new year.
 - iii. U13 and younger: no club will be permitted to receive players from clubs OUTSIDE their own region (FSQ art. 35.8.1).
 - iv. U17 and younger: A club may accept a maximum of 4 released players per category per year from outside their club. They will be identified as "M" ("muté"). Of those 4 players, only 2 may have participated with the same club in the previous year.
 - v. U18:
 - a. "AA" teams may accept a maximum of 4 released players per year from outside their club. They will be identified as "M" ("muté"). Of those 4 players, only 2 may have participated with the same club the previous year.
 - b. "A" teams may accept an unlimited number of released players per year from outside their club.

A-8 SCHEDULES

- a) A schedule based on the numbers of teams registered by the deadline indicated by the Youth League Committee will be prepared by the end of March. Any delays in the preparation of this schedule will be communicated to the club representatives. A 14 to 18 game season will be played starting the 1st week of May (depending on the number of teams entered in each division). Divisions of 5 to 10 teams are forecasted. U9s & U10s may have more games as these categories' season will end the third weekend in September (no Cup games).
- b) Notification of additions and/or withdrawals of teams from competition must be done in writing to the competition coordinator.
- c) Any club withdrawing a team from competition after the schedule has been issued will be fined **\$400** per team. The team entry fee will not be refunded.



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A-9 CHANGES OR AMENDMENTS

Rules governing the competition cannot be changed during the playing season. All Clubs recommending changes must submit them to the Youth League Committee for consideration for the next season. The Committee reserves the right to modify rules not directly related to **FIFA, CSA** or **FSQ** rules.

A-10 REFEREES RESPONSIBILITIES

- a) Before kick-off, the referee must check the official league game sheet and the players' and team personnel's FSQ passports. Players whose passports are missing but listed on the game sheet will not be permitted to enter the field of play until checked at half time. After the game the referee must indicate the exact start time, players who scored goals, all cautions and ejections issued and enter the final score. For 11 a-side games only, game sheets must be mailed to the league statistician within 48 hours by the Referee. If not received within one week of the game date the matter will be referred to the Referee Committee.
- b) Team Handshake Exchange: the referee will oversee the shaking of hands at the beginning of the game.

A-11 WHEN A REFEREE FAILS TO APPEAR

"A" divisions only → U-9 to U-15 M & F

- a) The opposing coaches themselves must assume the responsibilities of the referee. They must referee one half of the game, with the home team coach refereeing the first half of the game.
- b) The coaches must check the players of the other team and the passports of players and coaches. They must sign each other's game sheets indicating the absence of the referee before the start of the game.
- c) A designated adult or alternate referee may be selected with the accord of both coaches who must both indicate their accord on the game sheet prior to the start of the game.
- d) The home team coach is responsible for ensuring that the game sheets are filled in with all pertinent information and he/she must mail the game sheets to the league within 48 hours.
- e) No additions or modifications may be made to the game sheets after the copies are separated and distributed to the coaches. No protests will be allowed for said games.
- f) Any yellow or red cards received by players will remain in effect. A report must be submitted to the Regional Administrator within 48 hours.
- g) Teams refusing to follow this procedure:
 - i. Must indicate their disaccord on the game sheet that must be submitted to the League statistician within the proscribed time period.
 - ii. Will default the game by a score of **3-0**.
 - iii. Will be fined **\$100**.

"AA" divisions → U-11 to U-18 M & F **and** "A" divisions: → U-16 to U-18 M & F

If the appointed referee fails to appear by 15 minutes after the scheduled start of the game in the U-11 to U-18 "AA" & U-16 to U-18 "A" categories, the game will not be played. The Youth League Committee will reschedule the game in accordance to the rescheduling rules.